

MAKE A SNOWY BACKGROUND IN PS



1 Create a new document, 1900 x 1200. Select 300 ppi should you want to use it for printing purposes, if not, you can leave the resolution at 72 ppi.



2 Create a gradient. I used #271d49 colour stops at each end with #272c73 in the middle. Click on 'New' and give the gradient a name - I called it 'Wintery Blues'. You could always create gradients with Wintery or Christmassy greens, reds, yellows, etc, so feel free to do your own thing here.

3 Drag the mouse across your canvas to apply the gradient.

4 Create a new layer, call it 'Farthest'.

5 Select a hard round brush and set it to 7 px. Randomly dot the brush all over the canvas.

6 Go to Filter>Blur>Motion Blur. Give it a distance of around 4 px. Change the angle setting to suit yourself.

7 Create a new layer, call it 'Middle distance' and repeat steps 5 - 7 but use a 9 px brush.

8 Create a new layer, call it 'nearest'.

9 Repeat the steps again, this time using an 11 pixel brush.



You should now have a lovely thick powdery snowfall. Now let's make the settled snow on the ground.

10 Create a new layer - call it 'Snow'.

11 Select the Lasso tool and draw a wobbly rectangle shape around the bottom and sides of the canvas. Don't worry if the lasso goes over the edges, it will join together when you've finished.

12 Fill it with white (FFFFFF).



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13 Double click on the Snow layer to bring up the layer styles. Select Bevel & Emboss>Texture.

14 Select 'Grey Granite'. OK it and then change the depth to 200%

15 To roughen the edges, go to Filter>Distort.>Ripple. Select 'Medium' and 100%. Repeat the ripple effect a couple of times or until you are happy with the result.

And that's all there is to it. I hope you found this quick guide easy to follow. Have fun creating your winter scenes to go with your snowy backgrounds.

