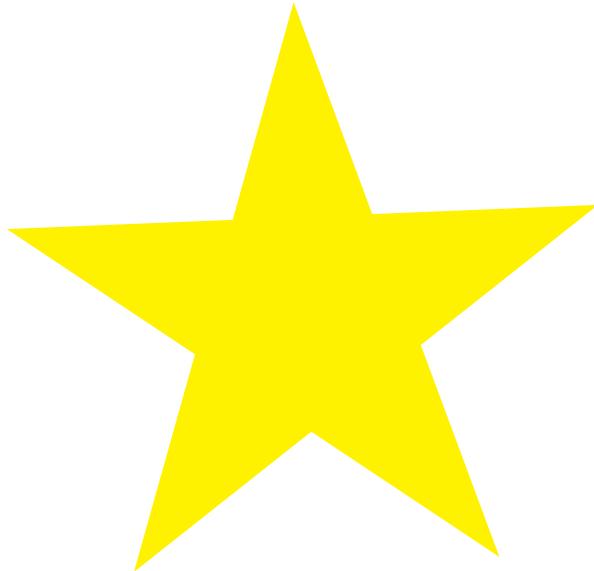


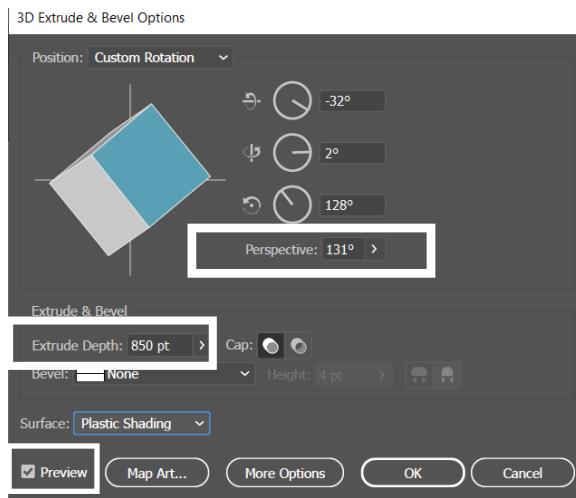
3D Stars



3D Stars and other shapes look very retro and funky. Here's how to make them.

1. Draw a star (hold down the Alt key for a pointy star). Mine has a fill colour but no stroke.

2. Select it and go to Effect>3D>Extrude & Bevel.

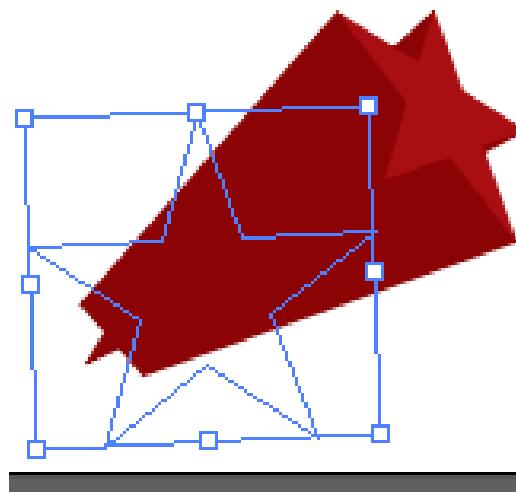


3. Select the following options: Perspective (to taper the extrusion) and Extrude Depth.

The values are up to you. Check the Preview option and play with the settings.

Click OK

Here's my result:



4. Go to:
Object>Expand Appearance

5. Go to Object> Ungroup

Each facet of the star is now an independent shape and can be filled with patterns and colours.

6. Click on each facet
and add your fill.

